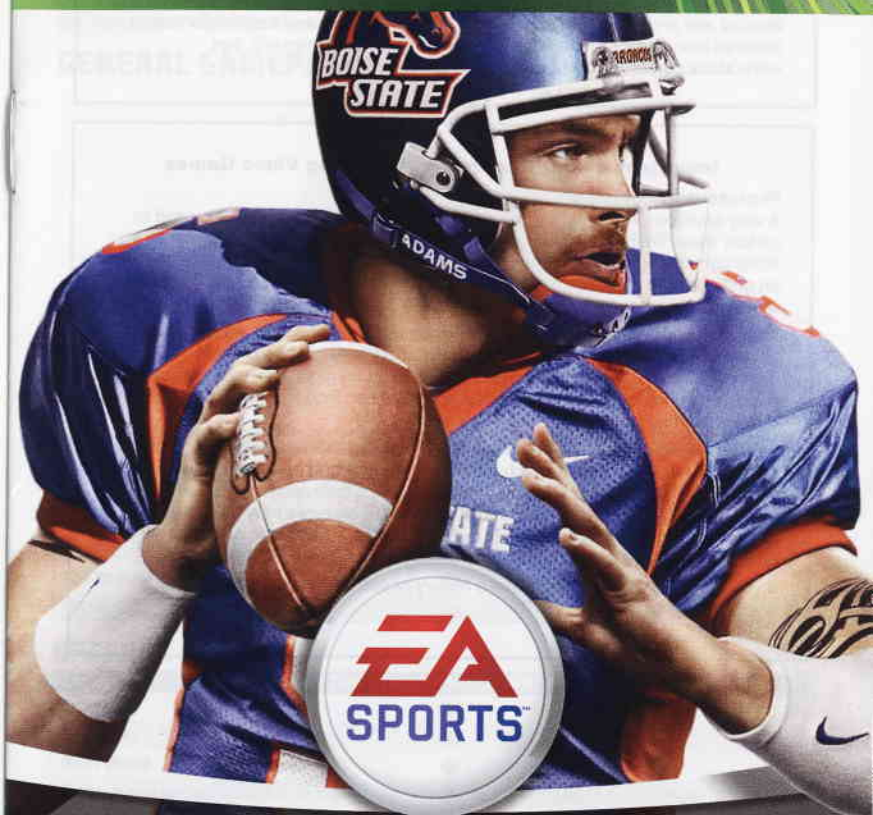




XBOX 360

XBOX  
LIVE



# NCAA<sup>®</sup> 08

## FOOTBALL



**⚠ WARNING** Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see [www.xbox.com/support](http://www.xbox.com/support) or call Xbox Customer Support.

### Important Health Warning About Playing Video Games

#### Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.



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## COMPLETE CONTROLS

Master all the offensive and defensive controls, take advantage of Hot Routes, running the Hurry-Up Offense, and more, on your way to dominance.

### GENERAL GAMEPLAY



#### BOTH SIDES OF THE BALL

Move player	○/●
Sprint	RT (pull)
Dive	X
Audible (before the snap)	X
Call timeout	◀
Pause game	▶

### OFFENSE

#### AT THE LINE OF SCRIMMAGE

Snap ball	A
Fake snap	RB
Quiet crowd	L
Cycle man in motion/Send man in motion	B (tap to select player) then ○ ◀ ▶
Coach cam	
—Receiver cam	RT (pull)
—Show routes	RT (pull) + ⬆
—Show motivation	RT (pull) + ⬇

#### RUNNING WITH THE BALL

Hurdle	Y
Spin	B
Protect ball	RB
Stiff arm	A
Juke left/right	⬅ ➡
Juke back	⬇
Highlight Stick	⬆

## OFFENSE (CONT.)

### LEAD BLOCKING CONTROLS

Activate Lead Blocking controls	<b>B</b> (tap to select player) then <b>AB</b>
Impact block	<b>↑</b>
Cut block	<b>↓</b>

### QB OPTION

Pitch ball	<b>LT</b> (pull)
Fake pitch	<b>LB</b>
Hand off to fullback (triple option)	<b>A</b> (hold)
QB dive/slide	<b>X</b>

### PASSING

Throw to receiver	<b>RB</b> , <b>Y</b> , <b>X</b> , <b>A</b> , <b>B</b> (hold for a bullet pass; tap for a lob)
Throw ball away	<b>+</b> (click)
Pump fake	<b>LB</b>
Scramble/Sprint with ball	<b>RT</b> (pull)

### BALL IN AIR/LOOSE BALL (OFFENSE AND DEFENSE)

Switch player	<b>B</b>
Catch	<b>Y</b>
Sprint	<b>RT</b> (pull)
Dive	<b>X</b>
Strafe	<b>LT</b> (pull)

### AUDIBLES

Call audible	<b>X</b> , then press <b>X</b> , <b>A</b> , <b>Y</b> , <b>AB</b> , or <b>RB</b>
Cancel audible (if no new play was selected while in Audibles menu)	<b>B</b>
Reset to original play (if a new play was selected while in Audibles menu)	<b>X</b> + <b>LT</b> (pull)
Flip play	<b>X</b> + <b>RT</b> (pull)

**NOTE:** If you wish to alter your original audibles, you can change all five offensive plays and all five defensive plays from the Strategy/Audibles menu.

## HOT ROUTES

To call a Hot Route before the ball is snapped, press **Y** then press the corresponding button symbol of the receiver or back whose route (or pass blocking assignment) you want to change. You can move **←** and **→** to call up to eight hot routes, which work the same for every player.

Fly pattern	<b>↑</b>
Come back pattern	<b>↓</b>
In/Out pattern left/right	<b>←/→</b>
Fade route	<b>↑</b>
Drag route	<b>↓</b>
Slant route left/right	<b>←/→</b>
Use player to block left/right	<b>RT</b> (pull) / <b>LT</b> (pull)

## HURRY-UP OFFENSE

Hurry to line of scrimmage	<b>A</b> (after breaking the huddle)
Repeat previous play	<b>Y</b> (press and hold immediately after the play ends)
QB spike	<b>X</b> (press and hold immediately after the play ends)
Fake spike	<b>B</b> (press and hold immediately after the play ends)

## DEFENSE

### AT THE LINE OF SCRIMMAGE

Cycle through players	<b>B</b> (tap) / <b>B</b> (hold) + <b>←/→</b>
Jump the Snap	<b>LT</b> (pull)

**NOTE:** Jump the Snap is the ultimate risk/reward on defense. If you time it right, you can burst through the line and make a big tackle in the backfield. Jump too early, and you'll be offside and receive a five-yard penalty. Jump too late and the offensive linemen will manhandle you.

### WHILE IN PURSUIT

Switch players	<b>B</b>
Dive	<b>X</b>
Strip ball	<b>A</b>
Strafe	<b>LT</b> (pull)
Hit Stick 2.0 high/low	<b>↑/↓</b>

### WHILE ENGAGED

Power/Bull rush (with linemen)	<b>RB</b>
Hands up/Bat ball	<b>Y</b>
Spin/Swim left/right (with linemen)	<b>LB</b>

### SECONDARY COVERAGE AUDIBLES (BEFORE THE SNAP)

Show blitz	<b>Y</b> + <b>←</b>
Back off	<b>Y</b> + <b>↑</b>
Man align	<b>Y</b> + <b>→</b>
Press	<b>Y</b> + <b>↓</b>
Safeties in/out	<b>Y</b> + <b>←/→</b>
Safety shift	<b>Y</b> + <b>←/→</b>

### DEFENSIVE LINE/LINEBACKER SHIFTS (BEFORE THE SNAP)

Shift defensive line left/right	<b>LB</b> + <b>←/→</b>
Spread/Pinch defensive line	<b>LB</b> + <b>↑/↓</b>
Rush defensive line outside/Jam middle	<b>LB</b> + <b>↑/↓</b>
Crash left/right with defensive line	<b>LB</b> + <b>←/→</b>
Shift linebackers left/right	<b>RB</b> + <b>←/→</b>
Spread/Pinch linebackers	<b>RB</b> + <b>↑/↓</b>
Call off linebacker blitzes (all linebackers go into a hook zone)	<b>RB</b> + <b>↑</b>
Blitz with all linebackers	<b>RB</b> + <b>↓</b>
Blitz with the outside linebackers	<b>RB</b> + <b>←</b> (in direction of the linebacker you choose to blitz)



## NEW DEFENSIVE HOT ROUTES

To call a Defensive Hot Route before the ball is snapped, press **B** until your desired defender is selected, then use one of the following commands:

Hook zone	<b>A</b> + <b>↑</b>
QB contain	<b>A</b> + <b>↓</b>
Man coverage	<b>A</b> + receiver's icon + <b>↔</b>
Buzz zone	<b>A</b> + <b>→</b>
Blitz	<b>A</b> + <b>↓</b>
Deep zone	<b>A</b> + <b>↑</b>
QB spy	<b>A</b> + <b>↔</b>
Flat zone	<b>A</b> + <b>→</b>

## KICKING GAME

### KICKING OFF/PATS/PUNTS

Adjust height/direction	<b>↑</b>
Adjusting power/accuracy	<b>↓</b> (until power is desired), then <b>↔</b> toward desired part of field
Abandon kick/punt (after the ball is snapped)	<b>□</b> (pull)

### RETURNING KICKS/PUNTS

Fair catch	<b>Y</b>
Kneel in end zone	Stay in end zone



You Played the Game. Now Play the Music.  
**EA Soundtracks and Ringtones**  
Available at [www.ea.com/eatrx/](http://www.ea.com/eatrx/)

## SETTING UP THE GAME

Before hitting the field, make sure to set up a gamer profile to save all of your memorable achievements.

## GAMER PROFILE

Create a gamer profile to track achievements and save all game progress. A gamer profile must be created in order to play Xbox LIVE®.

- To create a new gamer profile, press **Y** to bring up the Xbox Guide. Highlight CREATE NEW PROFILE and press **A**. Create a profile name using the virtual keyboard.
- After your gamer profile is created and saved to a storage device, you can customize your profile and set personal settings. When you are signed in with your gamer profile, achievements will be tracked and game progress can be saved.

**NOTE:** Each Xbox 360 Controller can have a gamer profile signed in. However, only one gamer profile can be active at a time. In order to activate a gamer profile, you must press **Y** at the NCAA® Football 08 title screen (using the Xbox 360 Controller associated with your gamer profile). To make another signed-in gamer profile the active gamer profile, go to the Active Profile screen from the My NCAA® menu and select which gamer profile you want to make active. To sign in with a different gamer profile on an Xbox 360 Controller, the signed-in gamer profile must first sign out. Any progress that has not been saved to an active gamer profile may be lost when you sign out or change the active gamer profile.

## PLAYING THE GAME

Experience the unparalleled emotion of college football with a Play Now game.

## PLAYCALLING SCREEN

Cycle through the play windows to select a set, formation, and play. There are a number of running, passing, and special teams plays to choose from, plus a few trick plays.

## PLAY WINDOWS

- To flip/reverse a set, formation, or play, pull and hold **RT**. To swap a package with different player personnel, press **X**.
- When in doubt (on both offense and defense), ask Lee Corso for his advice on the next play by choosing it from the specified playcall box.
- You can trick your opponent by bluffing on the Playcalling screen. Once you press **A** to call your play, keep holding **A** down and move **↑** to scroll through other plays and throw your opponent off. Once you release **A**, you will exit the Playcalling screen and the original play will still be the one selected. To cancel a bluff, press **B** before you release **A**.

## NEW THE WEATHER CHANNEL® LIVE FEED

After selecting your two teams and playbooks for a play now match, choose The Weather Channel® Live Feed from the Weather option to play with the current weather at the Stadium.

**NOTE:** You must be connected to the EA Servers before accessing this feature.

## NEW MY SHRINE

Go here to view all the accomplishments and trophies you've earned, and see your video and photo highlights on the Video Wall. To enter My Shrine, press **B** from the Main menu and navigate by moving **↑**.

## NEW EA SPORTS® HIGHLIGHTS

Now you can save a highlight video of all of your favorite plays. When playing in a game, go to the VIEW/CREATE HIGHLIGHTS menu to create highlights and view the manual replays. Once saved, view your highlights by going to the MANAGE MY PHOTOS/VIDEOS menu. You can then select each one to view using the manual Instant Replay (press **X**) or you can choose which camera to use and create a highlight (press **A**). Once saved, you can see your highlights playing both on the Shrine Video Wall and on the VIEW EA SPORTS HIGHLIGHTS screen in the Pause menu. You can also access your highlights from the EA SPORTS HIGHLIGHTS screen (via the Main menu) and send them to our community website. From the website, you can share highlights with your friends or download them to your computer.

**NOTE:** EA SPORTS Highlights are only able to be generated and saved if you have an Xbox 360 Hard Drive. If you do not have an Xbox 360 Hard Drive, then no replays will be generated.

## NEW AUTO-PHOTOS

In addition to being able to take photos yourself manually from an instant replay, NCAA Football 08 automatically takes photographs of key events throughout the game. You can save these to your EA SPORTS HIGHLIGHTS and upload them to our community website. From the website, you can download them to your computer.

## ON THE FIELD

## NEW MOTIVATION


College football is all about motivation and in NCAA Football 08 it is up to you to motivate your players to play their best. Each player has a motivation level and the actions they perform on the field determine their motivation. Make a User Pick with a cornerback and watch his motivation rise—make enough plays with that player and he will go in the zone and his potential will be maxed out. If you make a big play with an impact player or any player that is in the zone you will gain a motivation boost to your surrounding players. CPU controlled players will gain and drop motivation points during the course of the game as well, but to make the biggest impact on your players' motivation levels take control of them and make a play.

## IMPACT PLAYERS

Impact players, indicated by a star icon, can change the game in a heartbeat. They can perform a motivation boost once they get in the zone, so be sure to key in on them during the biggest moments of the game. If your team is desperate for a boost, your impact players can help make the players around them better.

## SAVING AND LOADING

Before exiting Dynasty Mode or a menu where changes have been made, be sure to save your progress to a storage device (Xbox 360 Hard Drive or Xbox 360 Memory Unit). All unsaved information is lost otherwise. You can save, load, or choose to start a new Dynasty from the Dynasty Setup screen.

To save in a more timely fashion, take advantage of the Quick Save feature at any time by clicking . Roster and Profile files can be accessed via the File Management screen.

## GAME MODES

### DYNASTY MODE™

Become a national powerhouse and make a run for a championship year after year. Nab the top recruits in the land, strategize an unstoppable gameplan, and dominate your opponents every Saturday. Transform your university into one of the most respected in college football. The program is in your hands.

### DYNASTY MODE MAIN MENU

#### Preseason Options

Customize your schedule and choose to play either unchallenging cupcake programs or prestigious powerhouse schools. You can also tweak your roster by redshirting players for the upcoming season.

#### Play Week

Play or simulate games on the schedule, or choose to simulate the entire season.

#### Recruiting

Coaching can only take you so far—the key to your Dynasty success starts with recruiting. In this day and age, you need the right athletes to win championships. Now you can target and recruit up to 35 prospects at one time. As the season progresses, each prospect's interest in your program changes over the course of the season. Be sure to spend adequate time on the phone with each prospect in order to unlock what pitches he believes are most important. Also, be sure to refine your sales pitches. You don't want to conduct an in-home visit without having a plan of attack.

#### Coach Options

Choose your game strategy, view (or quit) your coaching position, and review your coaching report card.

#### Rosters/Playbooks

Adjust your team rosters and audibles.

### ENHANCED RECRUITING

#### NEW PROSPECT SEARCH ENGINE

Search for the prospects that best fit your system based on their specific skill attributes.

#### NEW RECRUITING BOARD

Rank up to 35 prospects, moving them up or down based on their skills and your level of interest in them.

#### NEW TELEPHONE MECHANIC

Call prospects to gauge their interest in your program, to set up on-campus and in-home visits, to offer scholarships, and to make promises.

#### NEW U.S. MAP

Track the location of all your prospects throughout the United States, on a state-by-state basis, and throughout Canada as well.

#### NEW PROMISES

Make promises to prospects in an effort to gain an upper hand in recruiting. Unlock more promises to use based on your Coach Integrity rating.

### DURING THE SEASON

You have one simple goal during the season: win the next game on the schedule. With all of the off-the-field activities that occur during the week, such as dealing with everyday player issues, in-season recruiting, and the ever-changing Top 25 Poll, don't lose focus on the task at hand. Learn to balance the workload.

### AFTER THE SEASON

After playing the final game on the schedule, hopefully in your case it was a major bowl game, your school may offer to extend your contract. If you're a hot coaching prospect, another school might offer you a better job as well. On the flip side, if you failed to reach the expectations of the school, you could lose your job.

### THE OFFSEASON

Negotiate with players who are leaving the team early, recruit new talent, train your squad, and cut players. Once the paperwork is finalized, the new season begins.

### EXPORT DRAFT CLASS

Disappointed that you're losing some of your key players? You can export your draft class to *Madden NFL 08* for the Xbox 360 console and oversee their professional careers.

## CAMPUS LEGEND

Face the challenges of being a student-athlete, both in the classroom and on the gridiron, and see if you can become the next Campus Legend.

### CREATING YOUR CAMPUS LEGEND

Edit an existing college player and take over at that point in the player's career, or create a Campus Legend from scratch and personalize his bio, appearance, and high school uniform exactly the way you want. Can you leave your mark on the college gridiron and become a Campus Legend?

#### NEW HIGH SCHOOL PLAYOFFS/CHOOSING A COLLEGE

If you choose to create a Campus Legend from scratch, your journey begins in the high school state playoffs—16 teams battle to determine the champion. All eyes will be on you as your performance in the high school playoffs will determine which schools offer you a scholarship.

After each game you will find out what your current caliber rank is as well as which school's scouts were in attendance for that game. The better you play, the more prestigious the schools will be that offer you a scholarship. Remember to set your favorite school when creating your legend so that your high school coach knows where you want to play your college ball.

When it comes to selecting a school, choose wisely from the list of those that have extended you a scholarship offer. You will need to earn your spot on the depth chart so if early playing time is a primary concern of yours, it might be a good idea to sign with a smaller school. If you are not concerned with competition, sign with one of the prestigious programs and work your way up the depth chart.

### CAMPUS LIFE

Once on campus, you will need to juggle life as a student-athlete. Your days will consist of classes in the morning, practices in the afternoon, and it's up to you how your legend spends his evenings.

You can move your way up the depth chart by performing well in practice—you get 10 reps to show the coaches what you've got so make the most of them. Make big plays in practice to move up the depth chart. Once you are the starter, practice is a good way to keep your skills sharp in between games.

Every evening you have a list of options as to what you want to do that night. Options can range from playing a game of pick-up basketball to add a boost to your jump rating, or studying your playbook to boost your awareness.

Keep an eye on your GPA to make sure you stay eligible. If your grades start to slip, you will need to stay at home and study until your School Work is in order.

#### NEW SUPER SIM

In Campus Legend mode you only have control of your player. The coach calls the plays and it's up to you to execute them. Each position has its own dedicated camera that allows you to see the game from your legend's eyes, and through the use of the all-new Super Sim you only have to participate in the plays your legend is involved in. For every other play, the Super Sim allows you to advance to the next time your legend is called upon.

### LEGEND METER

Your Legend Meter lets you know how much of a legend your player is. Accomplishments such as winning a conference championship or national championship, or taking home a post season award help fill your Legend Meter as you work your way towards being one of the greatest student-athletes to ever step foot on campus.



## MINI-GAMES

### OPTION DASH

Put your option skills to the ultimate test as you are given two minutes to march down the field as many times as possible, collecting points as you effectively run a variety of options plays. If you play against another player you will each get two minutes to score as many times as possible. Every possession begins at your own 20-yard line, and the game clock stops if you run out of bounds. Make sure to accumulate additional points by using special moves, handing the ball to your fullback, and holding on to the football. Every fumble recovered by the defense costs you 10 seconds from the game clock.

### BOWLING

Compete in a bowling-style scoring format as you start at your opponent's 10-yard line in 10 separate frames, with each frame consisting of two plays. Scoring a touchdown on your first play in a frame counts as a "strike." Scoring on your second counts as a "spare." Stopped short on both of your tries, and the frame is left open. The amount of points awarded for an open frame depends on how many yards you gained in the two attempts (eg., two points for two yards gained, seven points for seven yards gained, etc.). Field goals are not allowed.

### TUG OF WAR

Start at midfield and alternate plays with your opponent until one of the teams scores. For example, if you gain five yards on the first play, your opponent begins with the ball on their own 45-yard line. The first team to get in the endzone wins.

## PRACTICE

Prepare for the big game by running through your playbook in Practice mode. You can work on all three phases of the game against the opponent of your choice in this 11-on-11 exhibition format.

## XBOX LIVE®

Play anyone and everyone, anytime, anywhere on Xbox LIVE. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

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**EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON [www.ea.com](http://www.ea.com) OR 30 DAYS AFTER THE LAST DAY OF THE 2007-2008 NCAA FOOTBALL SEASON.**

## CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to [www.xbox.com/live](http://www.xbox.com/live).

## FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to [www.xbox.com/familysettings](http://www.xbox.com/familysettings).

## WELCOME TO NCAA FOOTBALL 08 ON XBOX LIVE

The Xbox LIVE menu is your main resource for connecting to players from around the world. Whether you're looking to join a Quick Match or an Custom Match, all the tools you need to connect to other players are available from the Xbox LIVE menu.

Play a Ranked Match and have all your stats and your player ranking recorded, or take part in an Unranked Match and play for fun. You have several other options—a Quick Match allows you to find the next available player waiting to play, and a Custom Match gives you the option to search for an opponent that suits your playing style. You can also visit the Lobby to either challenge other players or be challenged.

Visit the EA Leaderboard to keep tabs on the top online players, and take advantage of the ESPN Ticker for a steady stream of sports score updates while you play.

**NOTE:** To set up the ESPN Ticker, go to Online/ESPN Settings and set Sports Info to YES.

## LIMITED 90-DAY WARRANTY

### Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "Recording Medium") and the documentation that is included with this product (the "Manual") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

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Online: <http://warrantyinfo.ea.com>

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

US 1 (650) 628-1001

### EA Warranty Mailing Address

Electronic Arts Customer Warranty

P.O. Box 9025

Redwood City, CA 94063-9025

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